### **CHORDS**

**Major Chords:** A major chord is formed by the Root Note (1st) the 3rd, and the 5th (as in the C major triad this becomes C, E, & G).

Minor Chords: Start with the Major Chord/Triad and flatten the 3rd by a semitone.

**Diminished Chords:** Start with the Major Chord/Triad and flatten both the 3rd and 5th notes by a semitone.

Augmented Chords: Start with the Major Chord/Triad and sharpen the 5th note by a semitone.

**Sixth Chords:** Start with either the Major or Minor Chord/Triad in root position, (depending on whether you want a Major or Minor 6th), and then simply ADD the sixth note of the scale in with the others.

**Major Seventh Chords:** Start with your Major Triad in root position and ADD the 7th note of the scale.

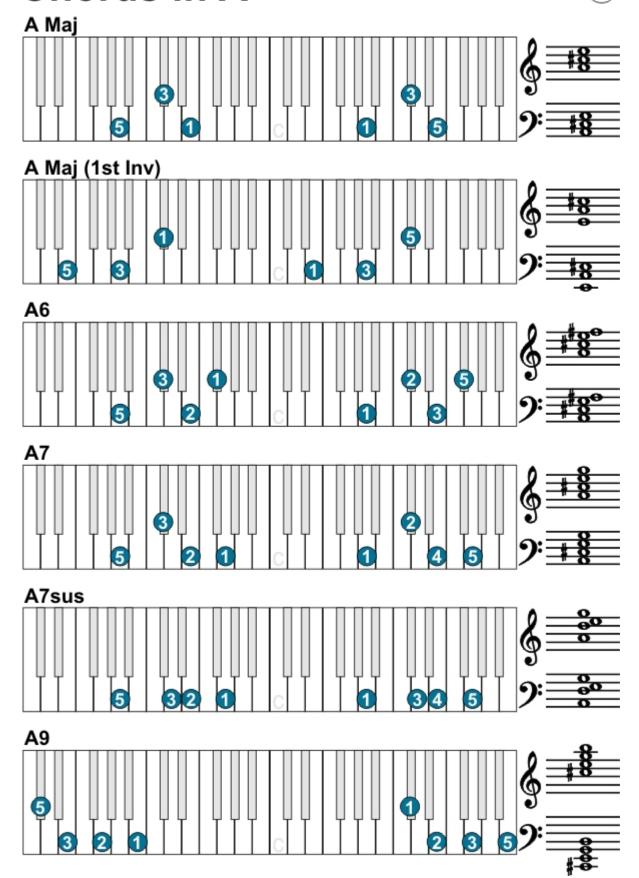
**Seventh Chord:** Start with your Major Triad in root position and ADD the 7th note of the scale, then flatten it by a semitone.

**Minor Seventh Chords:** Start with a 'plain' seventh chord (with the flattened 7th -as above), and then flatten the 3rd note of the scale by a semitone as well.

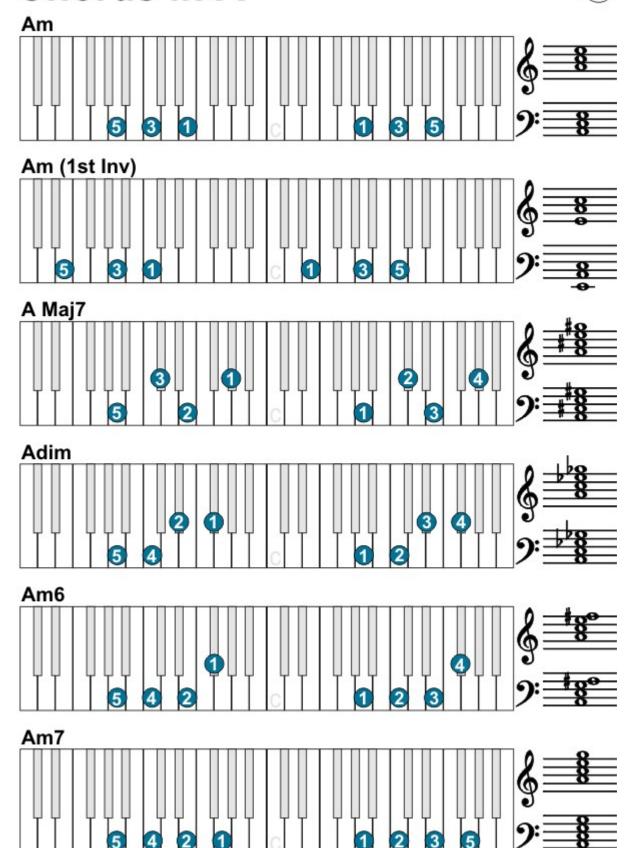
**Diminished Seventh Chords:** Start with a 'plain' seventh chord and then flatten all the notes by a semitone except the 1st (root) note.

### Chords in A



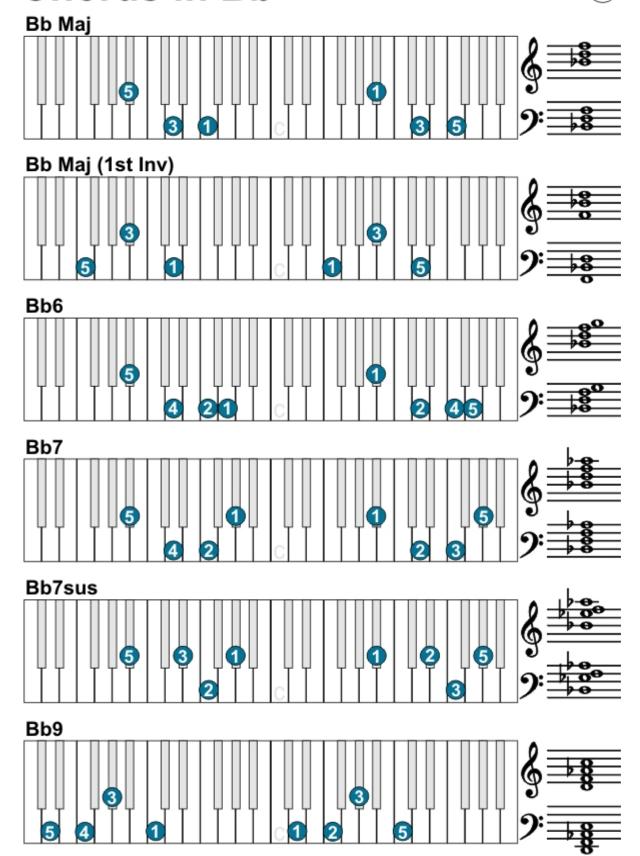


### Chords in A



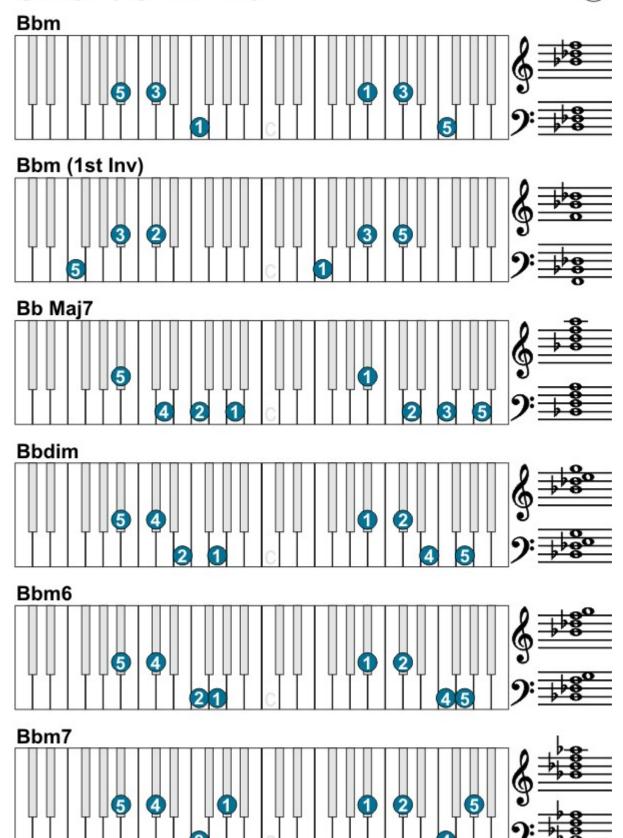
### **Chords in Bb**





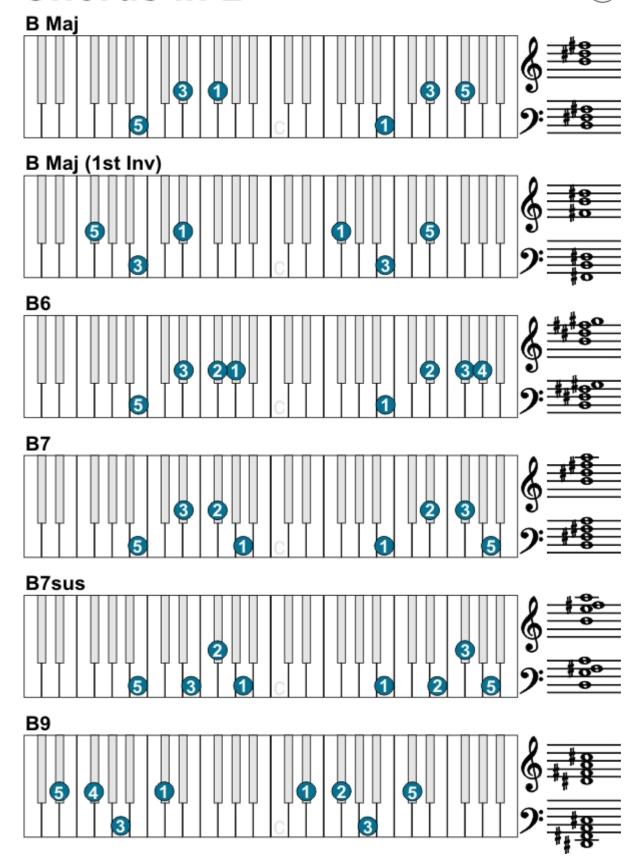
### Chords in Bb



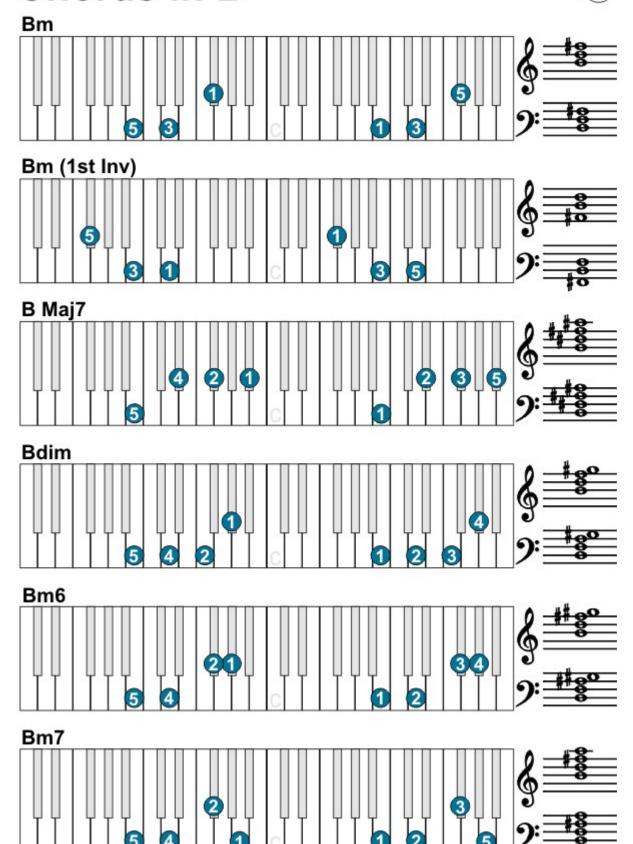


### Chords in B



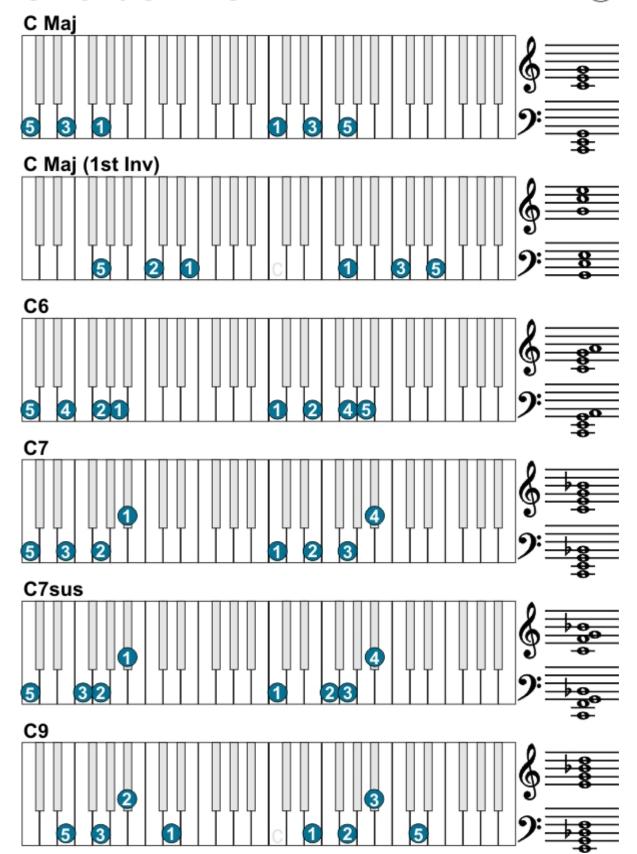


### Chords in B



### Chords in C

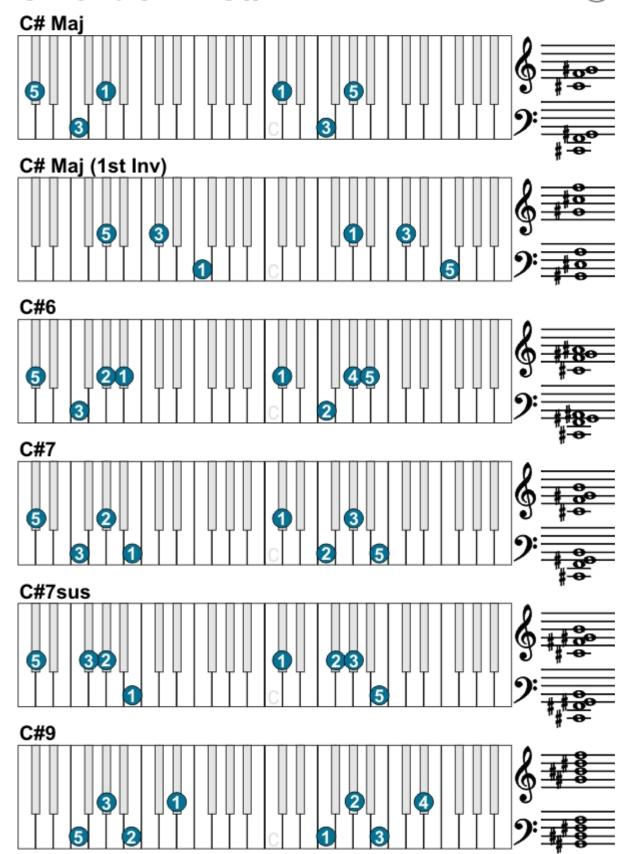




# Chords in C 2 Cm Cm (1st Inv) C Maj7 Cdim Cm6 3 C<sub>m</sub>7

### Chords in C#

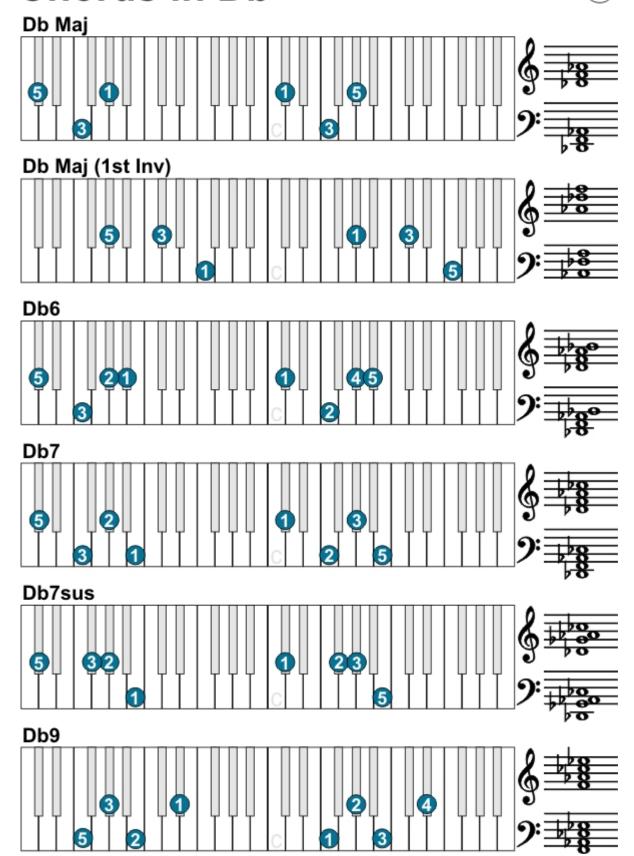




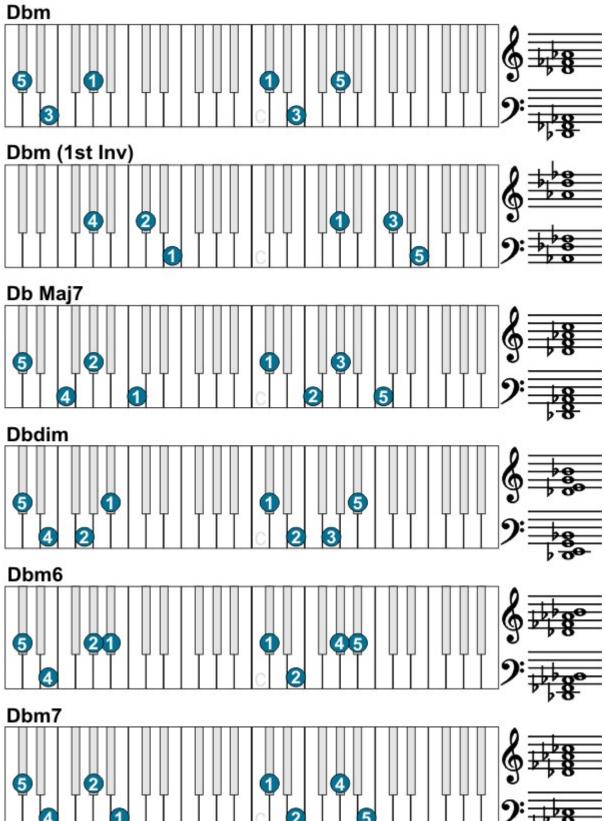
# Chords in C# **2** C#m C#m (1st Inv) C# Maj7 C#dim C#m6 C#m7 5

### **Chords in Db**



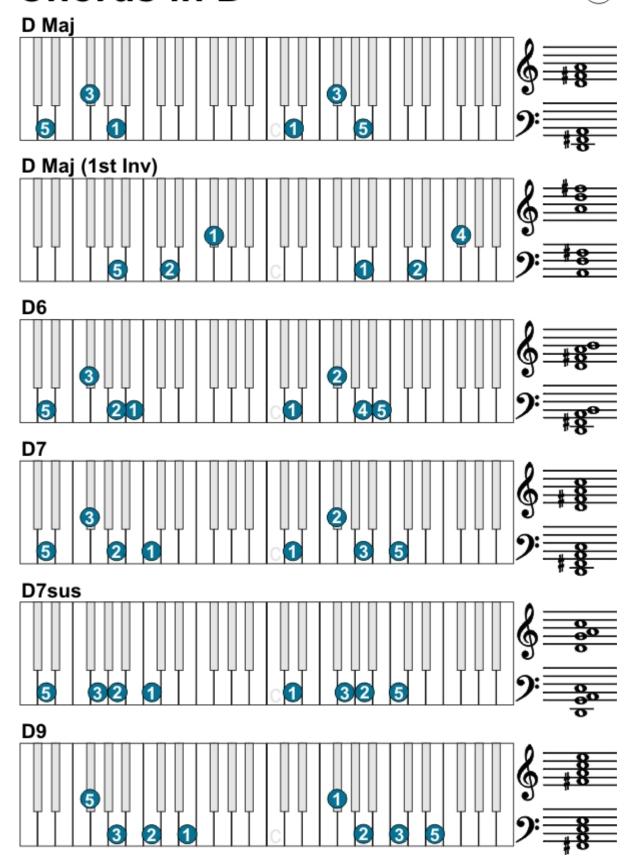


## Chords in Db



### Chords in D

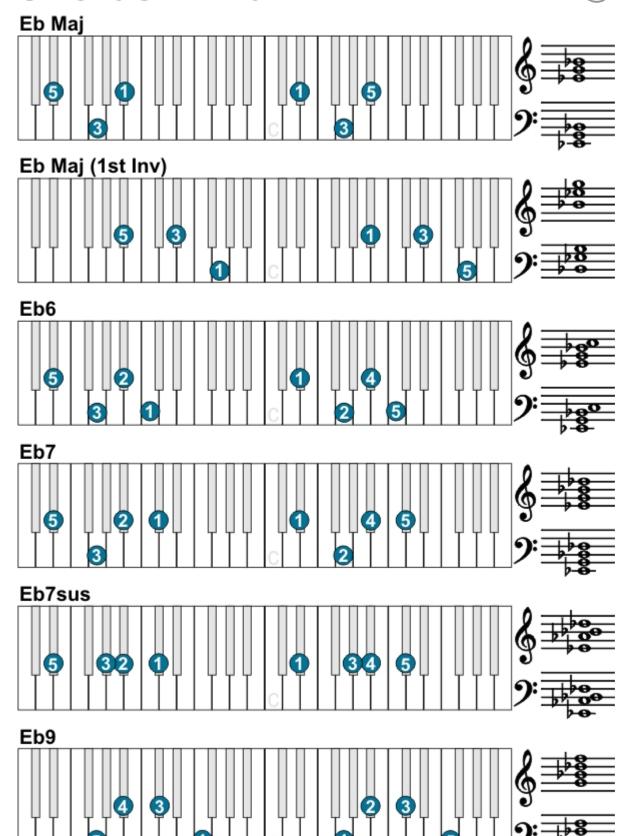




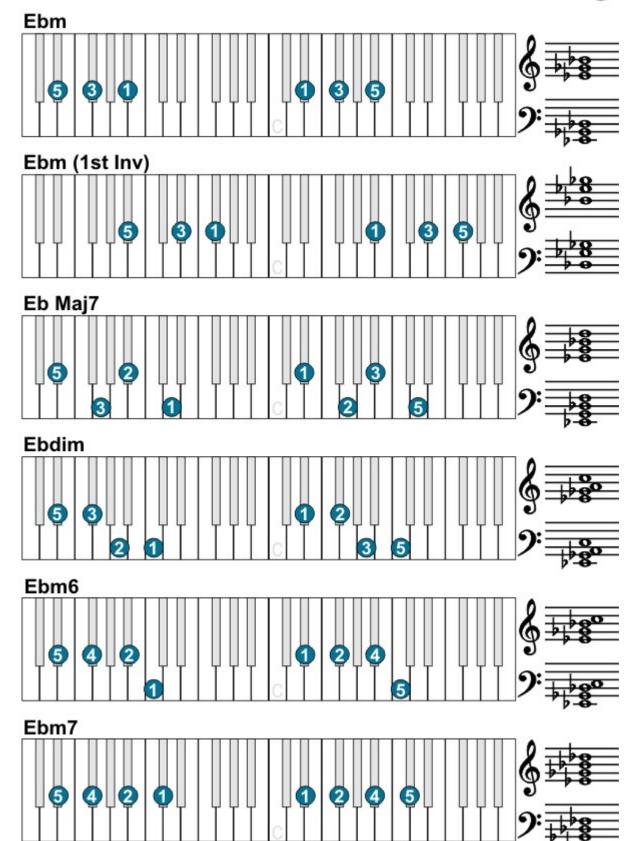
# Chords in D 2 Dm 3 5 Dm (1st Inv) D Maj7 Ddim Dm6 3 D<sub>m</sub>7

### **Chords in Eb**



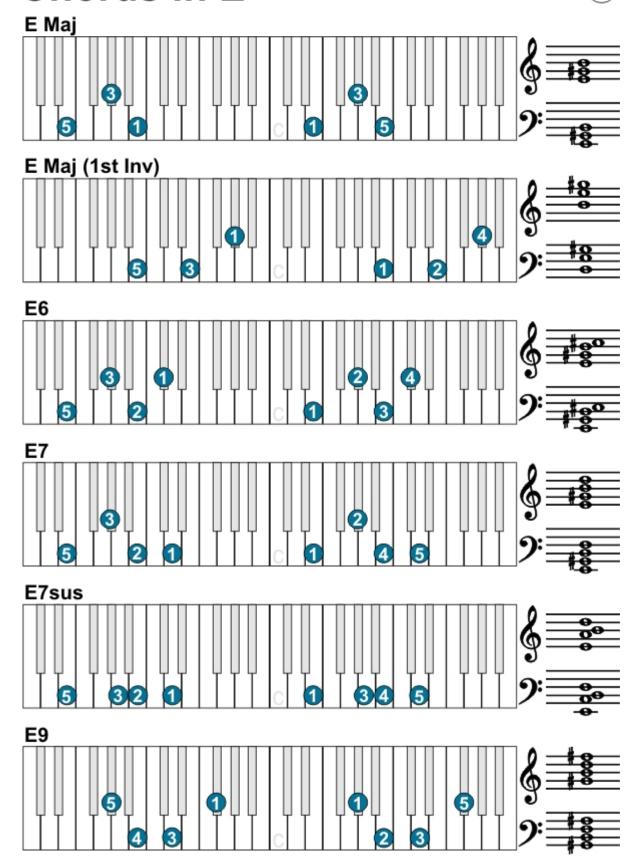


### Chords in Eb



### Chords in E

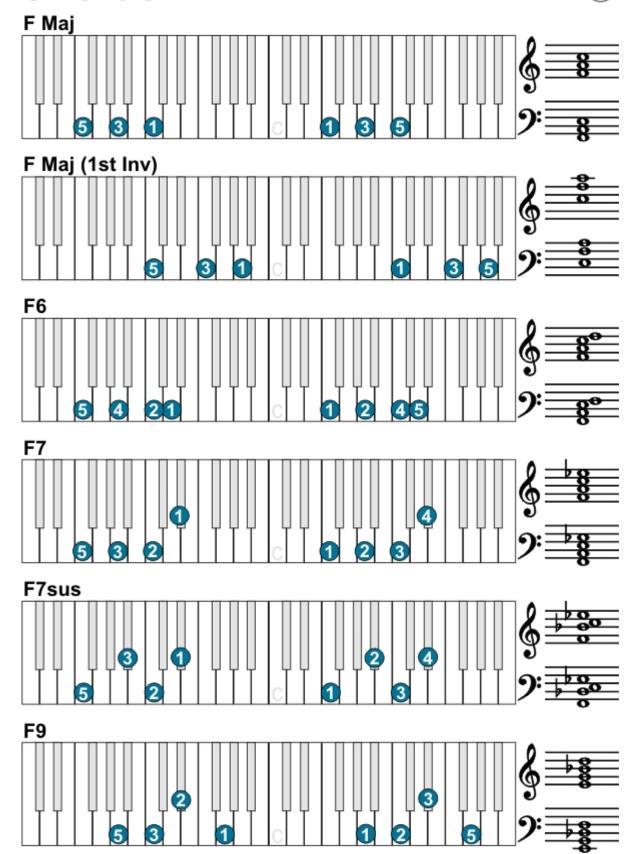




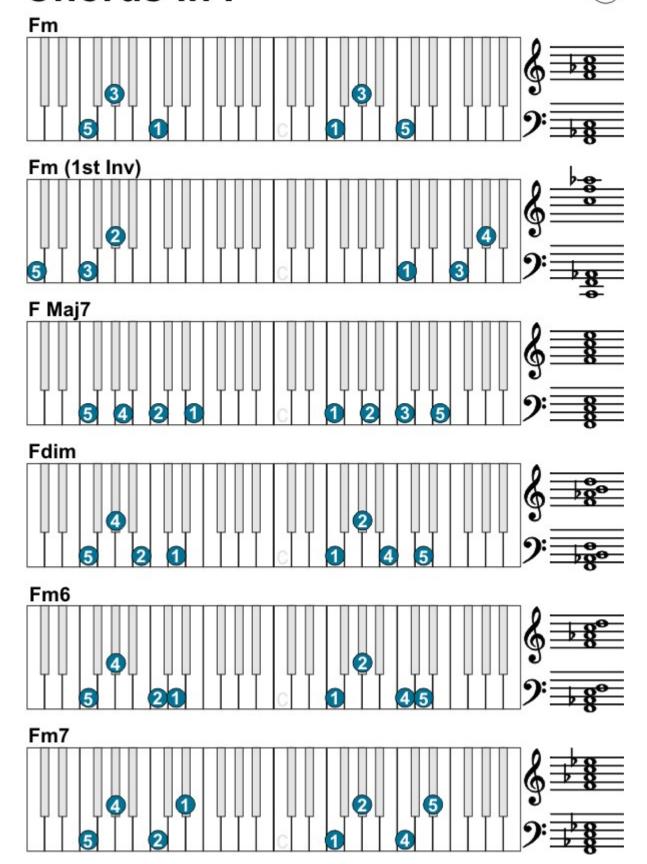
# Chords in E 2 Em Em (1st Inv) E Maj7 Edim Em6 Em7

### Chords in F



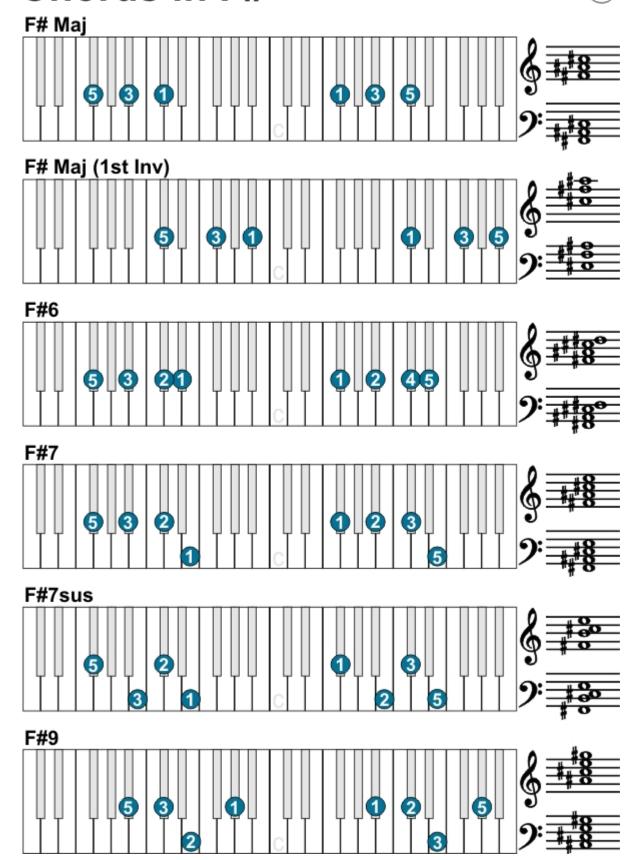


### Chords in F

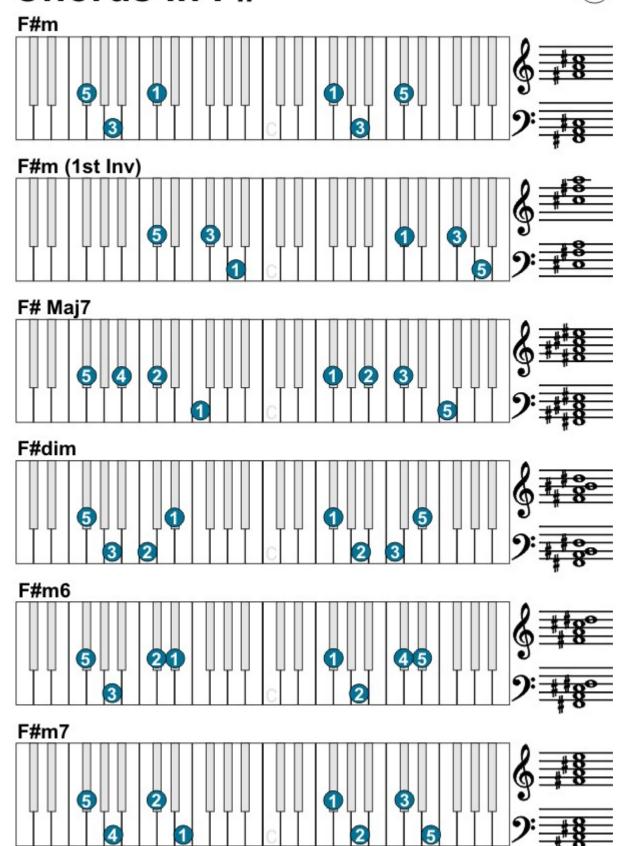


### Chords in F#



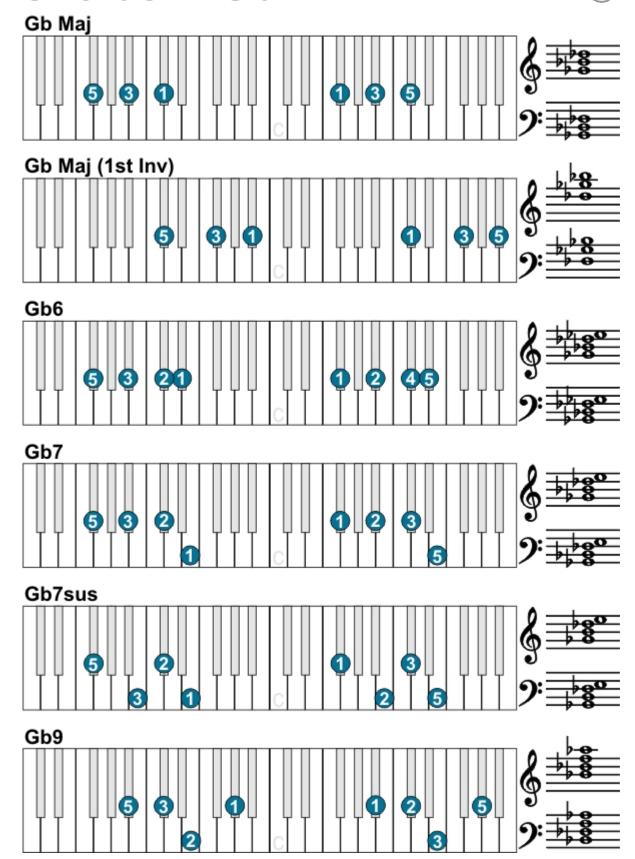


### Chords in F#

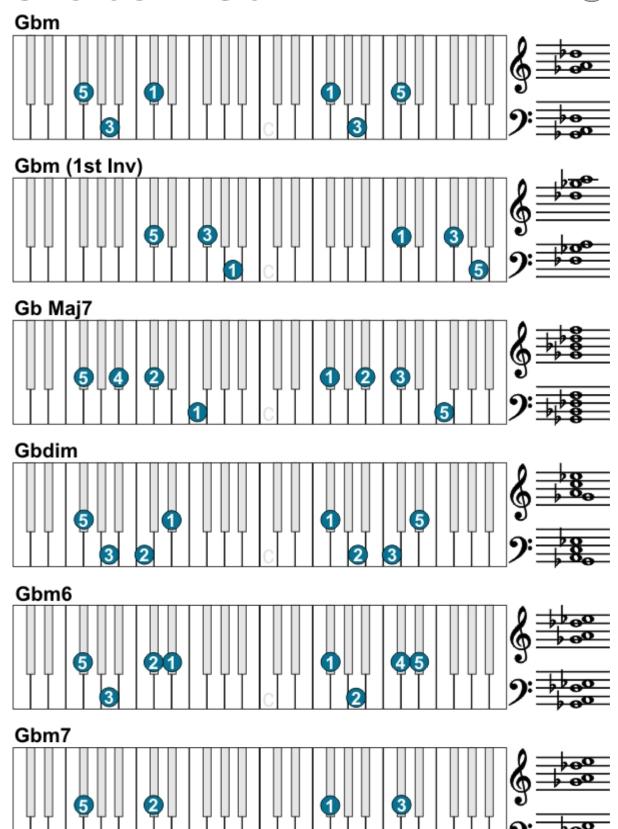


### **Chords in Gb**



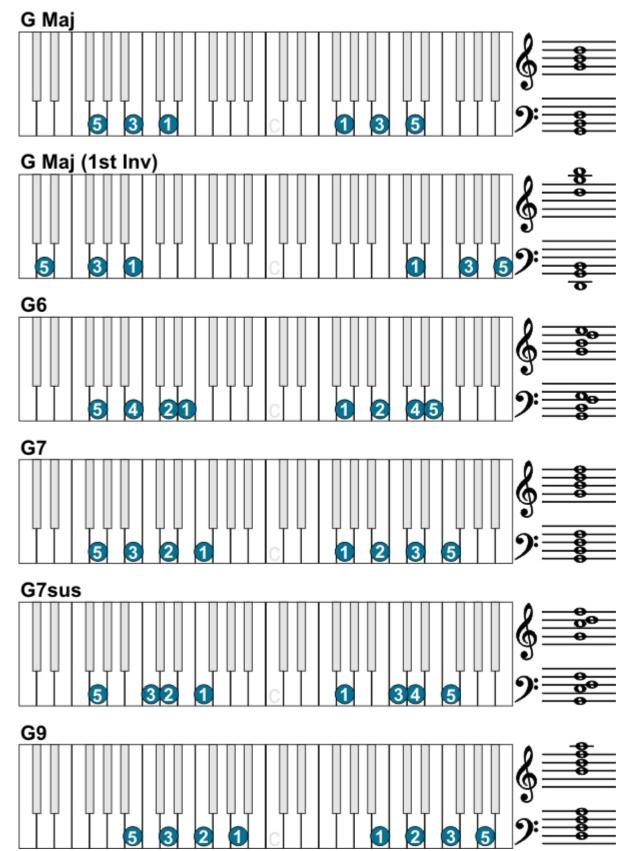


### **Chords in Gb**



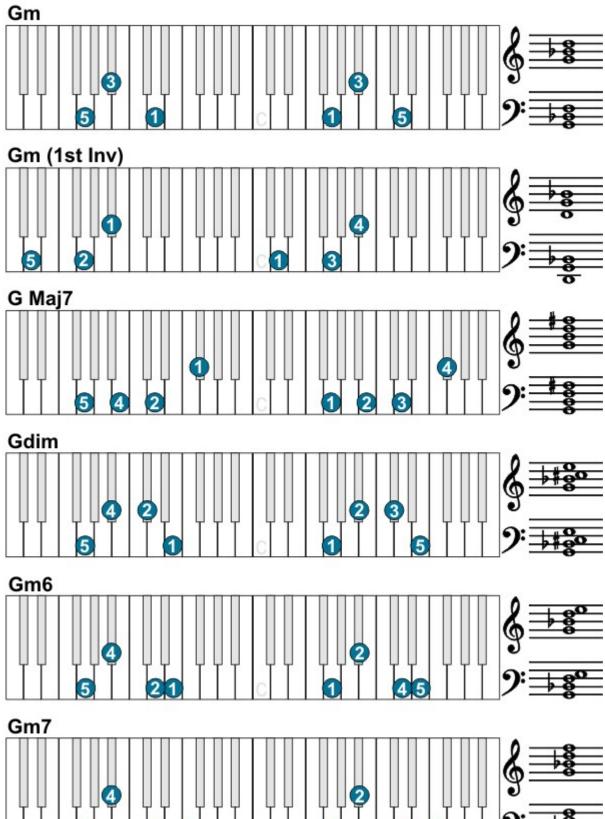
### Chords in G





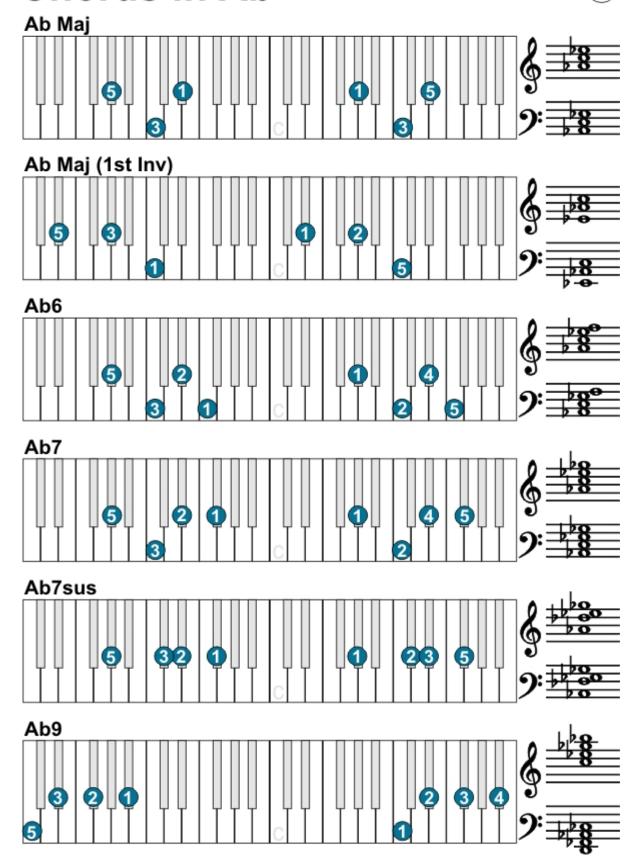
## Chords in G



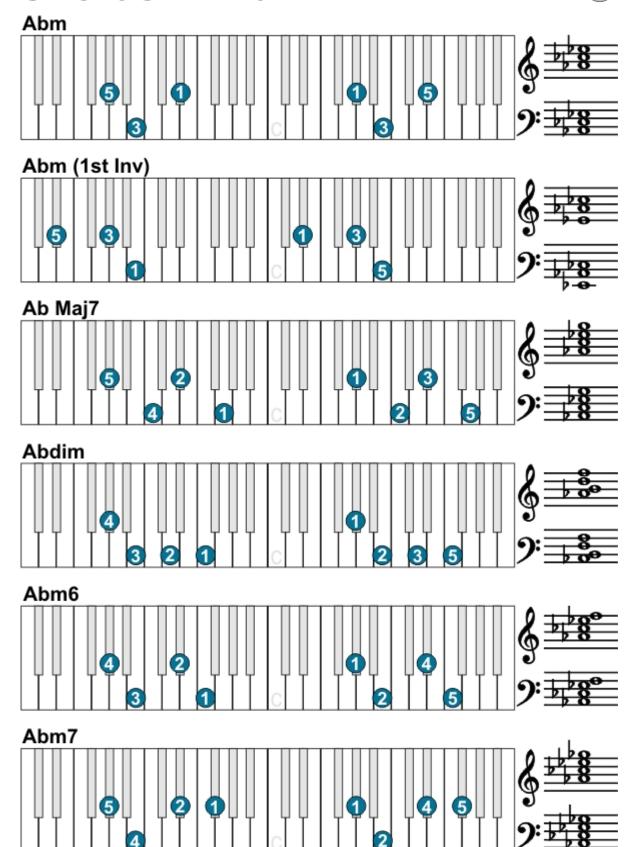


### **Chords in Ab**





### **Chords in Ab**



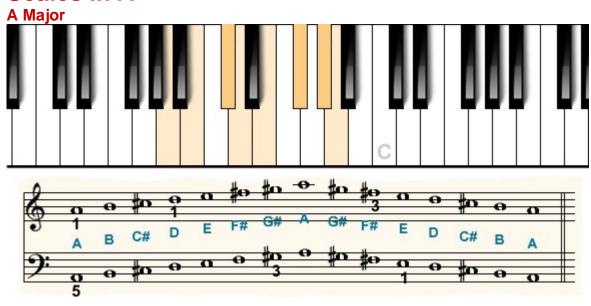
## **SCALES**

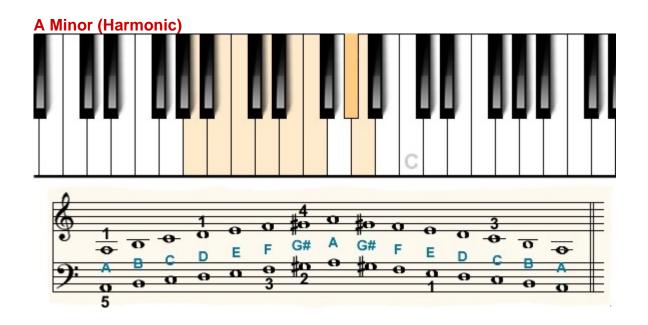
#### Which finger do I start with?

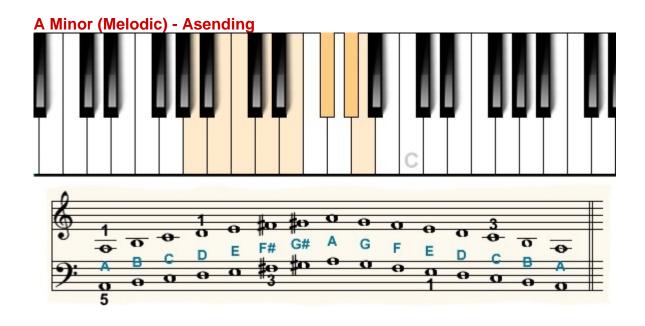
Not all scales start with the same finger. Below is a table that shows which finger to start with in each key. The fingering numbers are the same as for the chords.

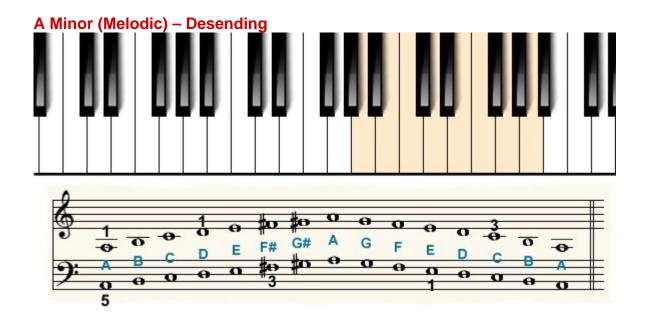
	Key	Start with	Key	Start with	Key	Start with	Key	Start wi	<u>th</u>
	Α	5	Eb	3	Α	1	Eb	2	
Left Hand	Am	5	Ebm	2	Am	1	Ebm	2	Right Hand
	Bb	3	Ε	5	Bb	2	Ε	1	
	Bbm	2	Em	5	Bbm	2	Em	1	
	В	4	F	5	В	1	F	1	
	Bm	4	Fm	5	Bm	1	Fm	1	
	С	5	F#	4	С	1	F#	2	
	Cm	5	F#m	4	Cm	1	F#m	2	
0 8 0	C#	3	Gb	4	C#	2	Gb	2	a 3 a
	C#m	3	G	5	C#m	2	G	1	9 9 9
<b>1</b>	Db	3	Gm	5	Db	2	Gm	1	0 1
	D	5	Ab	3	D	1	Ab	2	
	Dm	5	Abm	3	Dm	1	Abm	2	

#### Scales in A

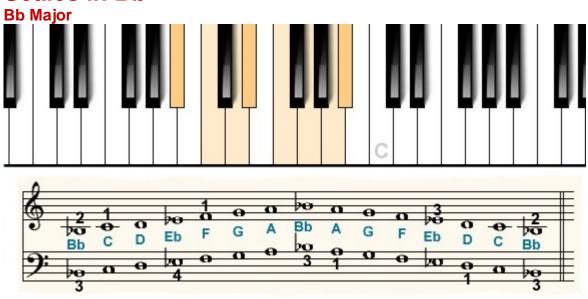


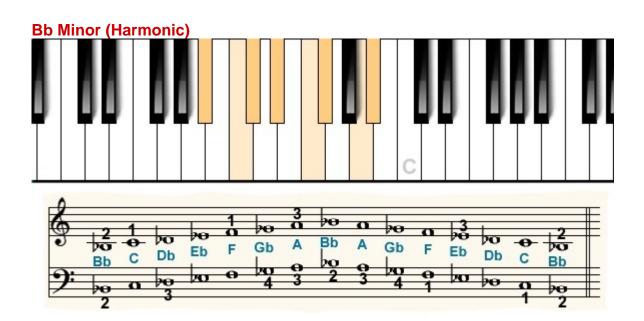


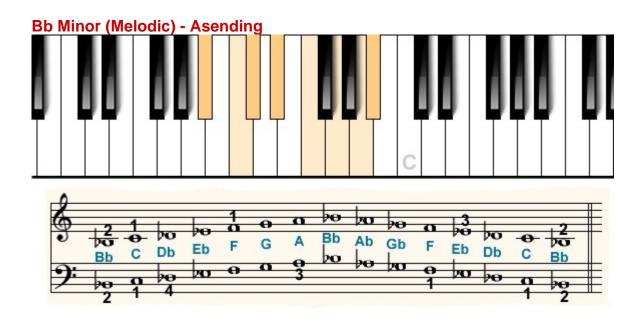


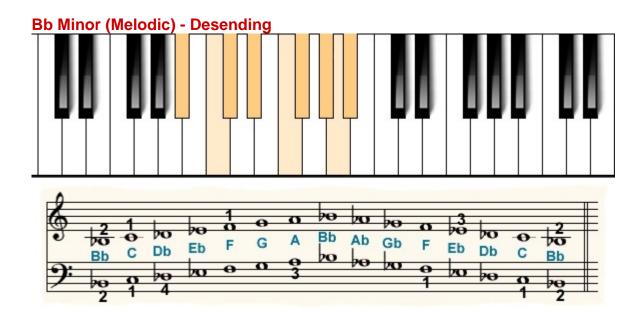


#### Scales in Bb

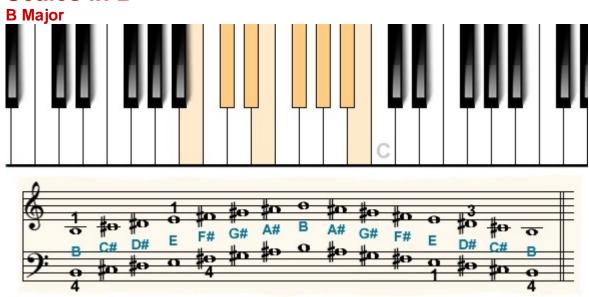


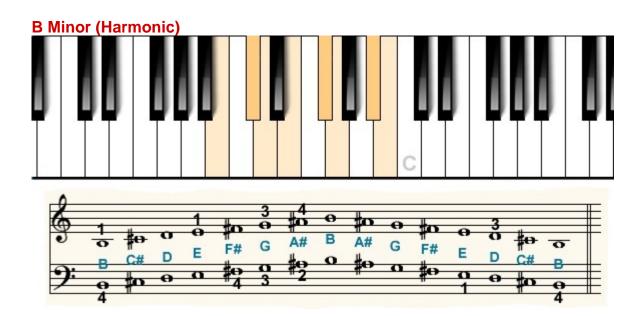


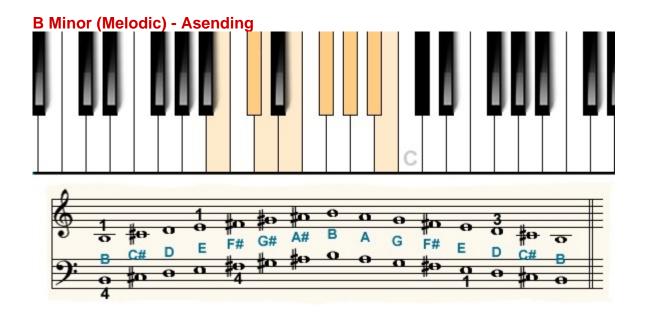


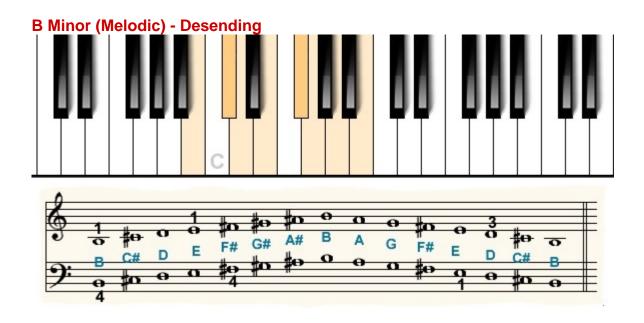


#### Scales in B

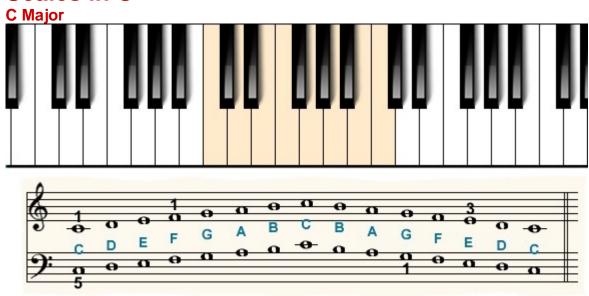


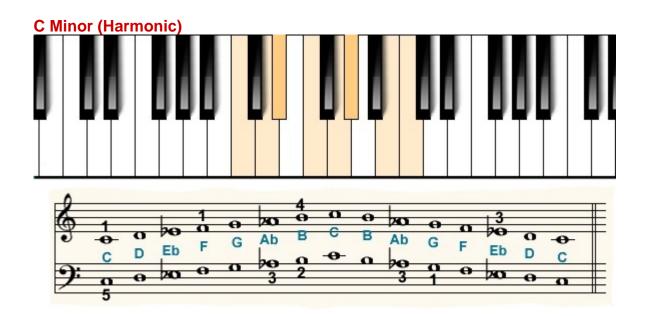


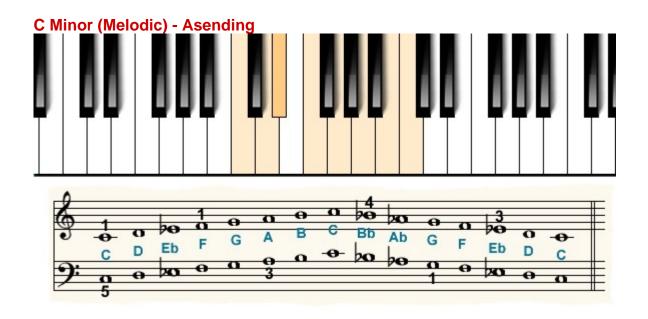


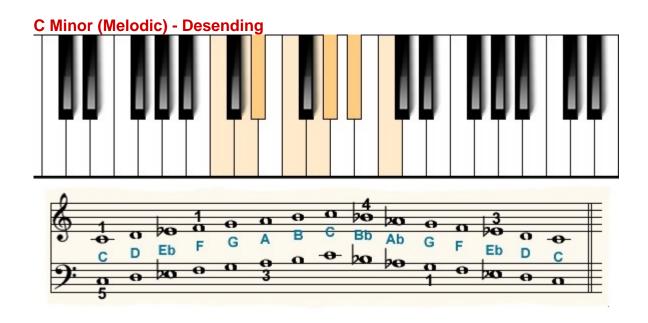


#### Scales in C

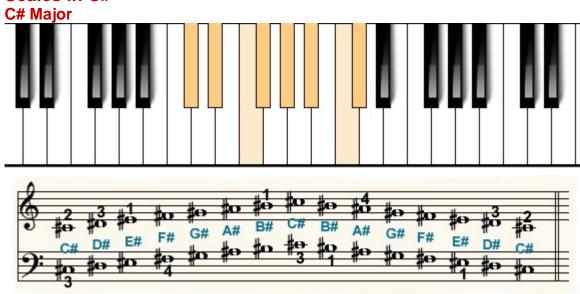


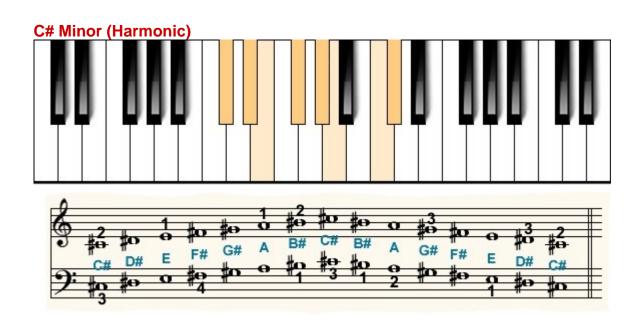


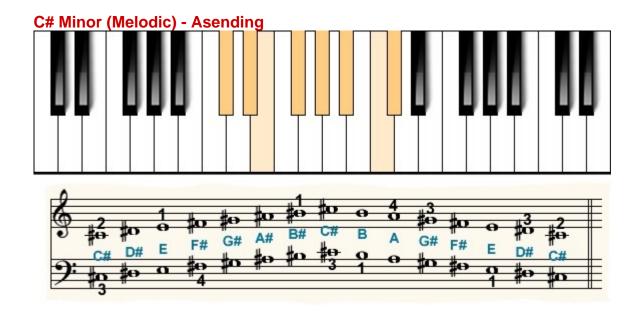


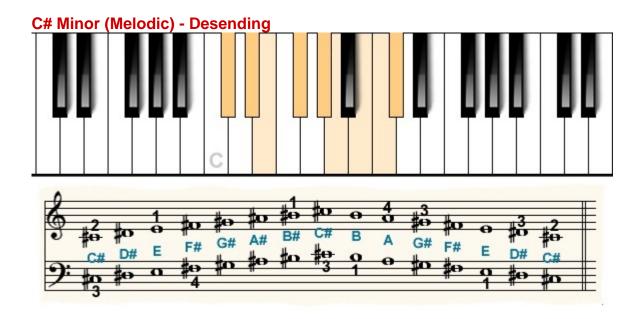


## Scales in C#

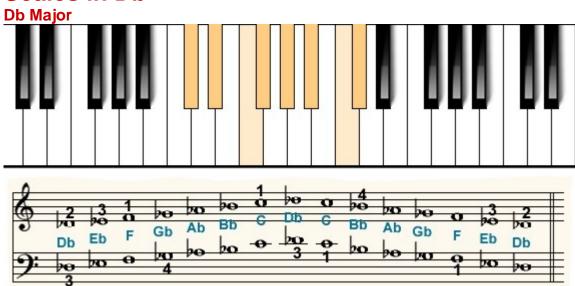




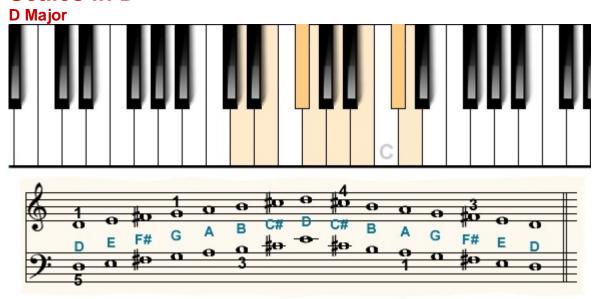


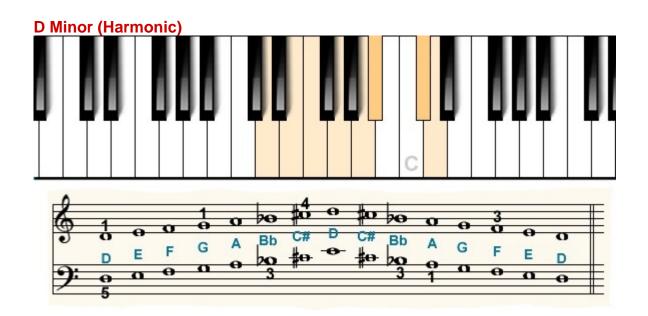


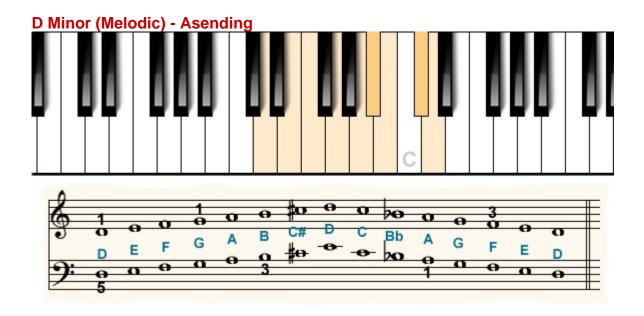
#### **Scales in Db**

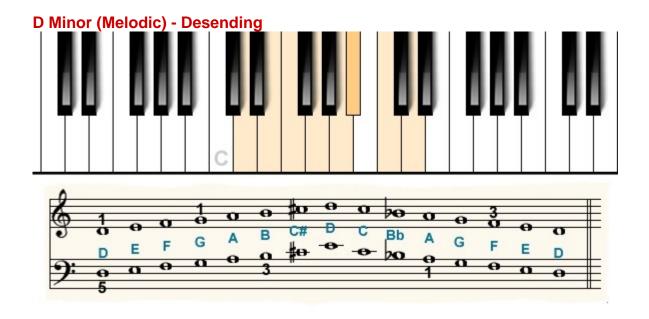


#### **Scales in D**

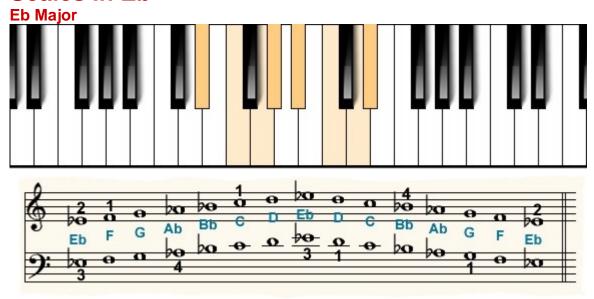


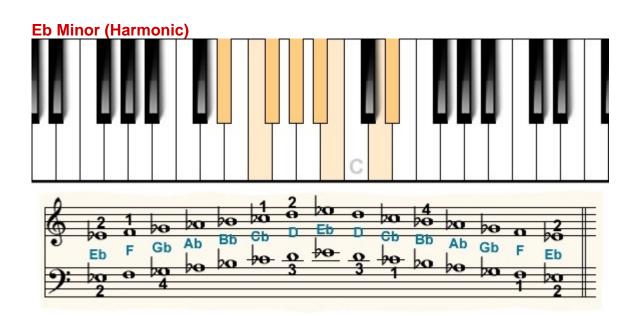


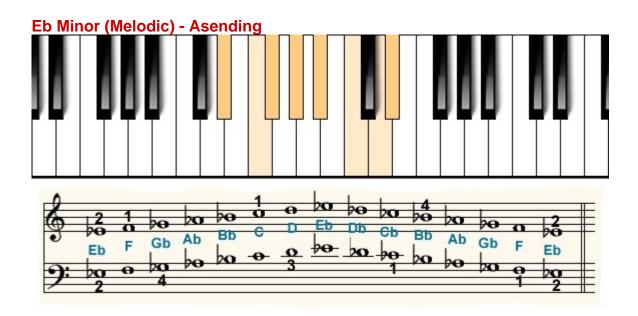


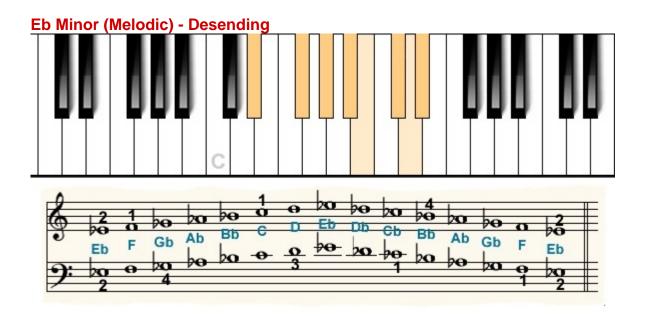


#### **Scales in Eb**

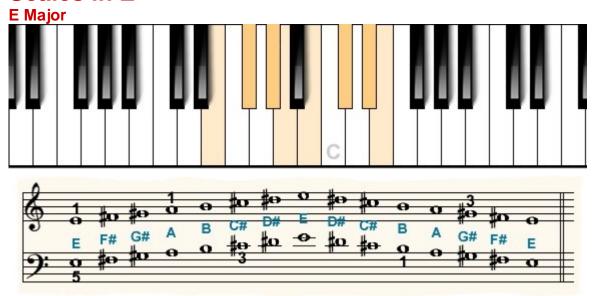


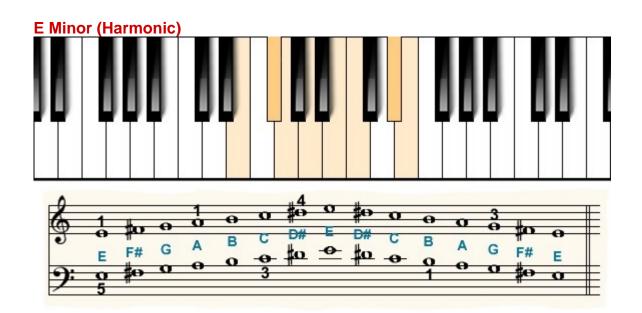


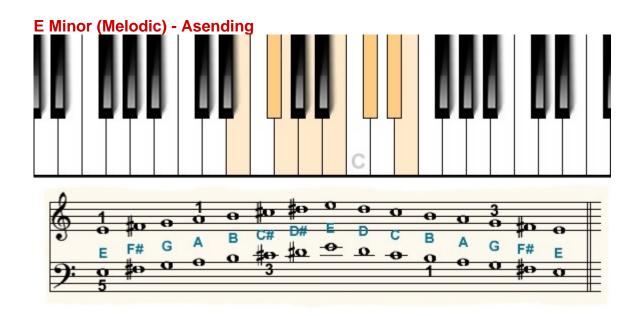


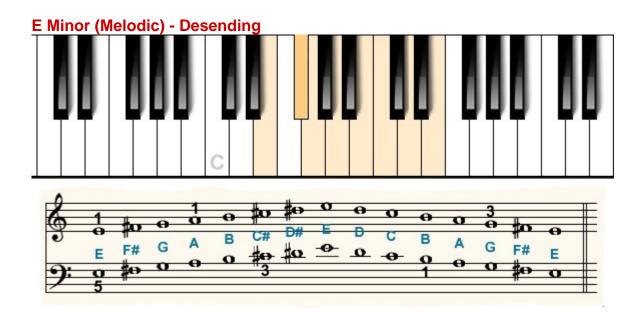


#### Scales in E

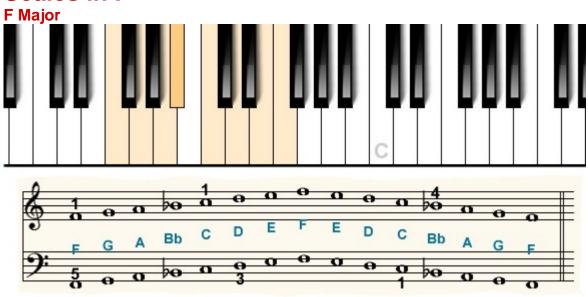


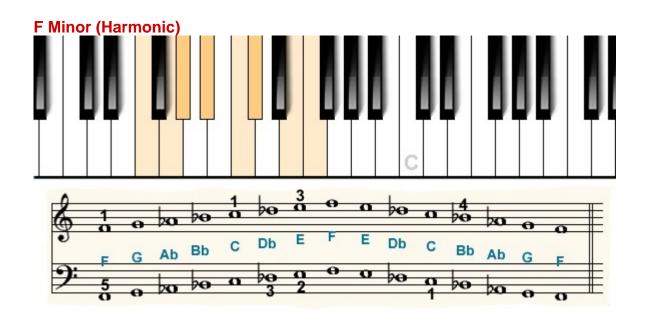


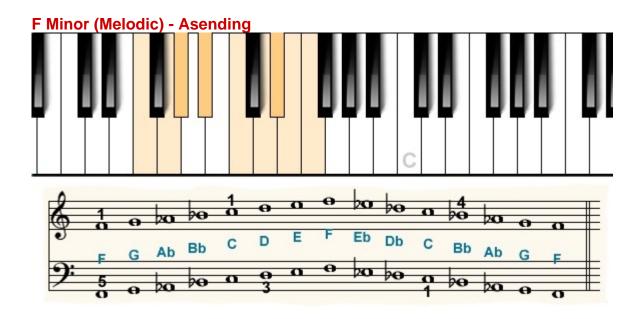


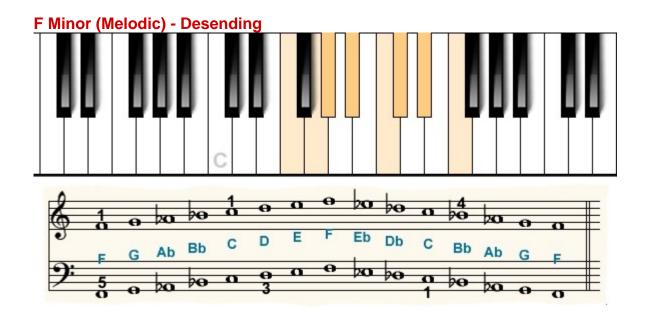


# Scales in F

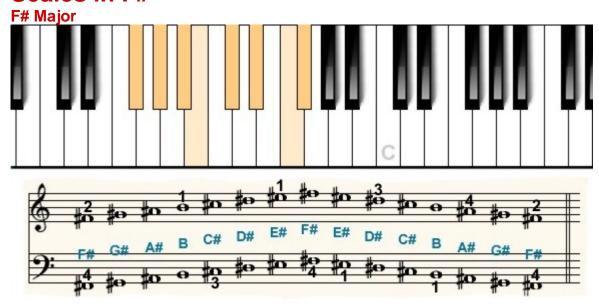


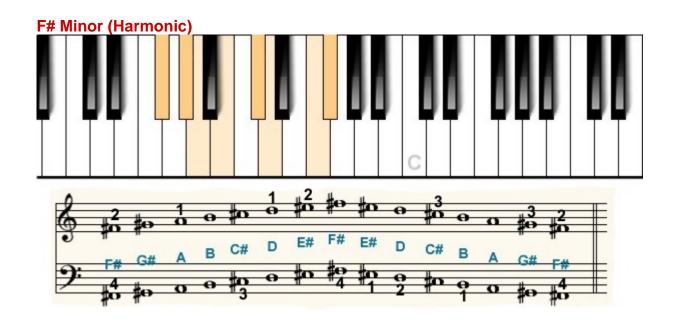


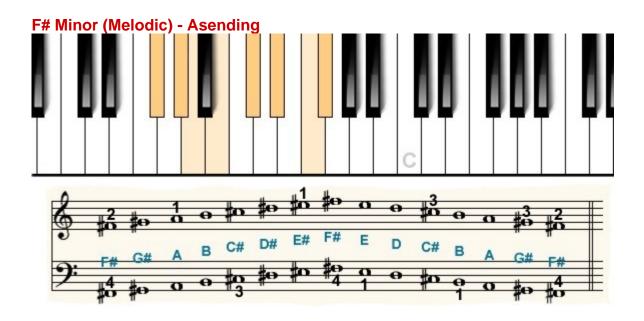


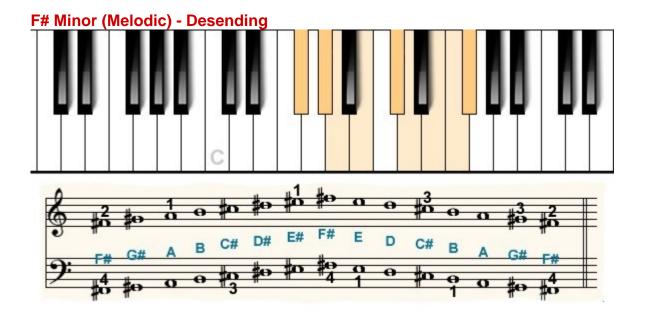


#### **Scales in F#**



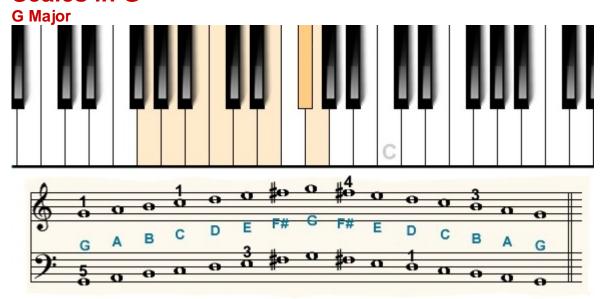


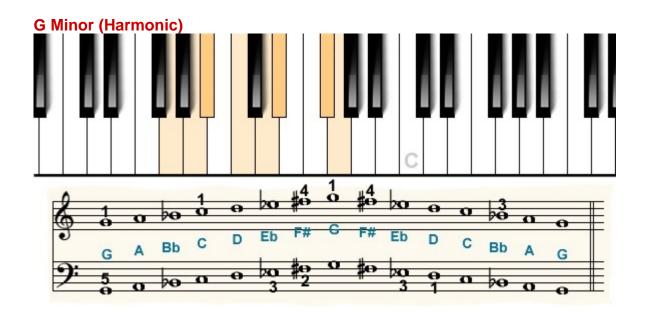


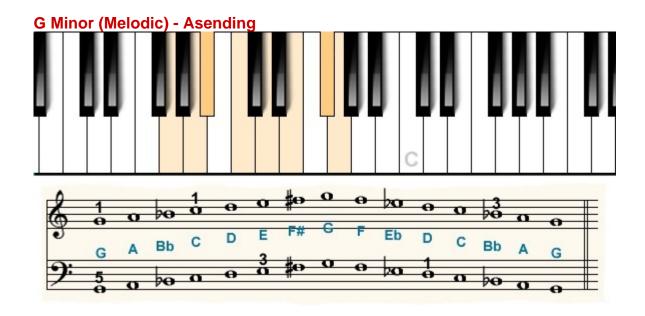


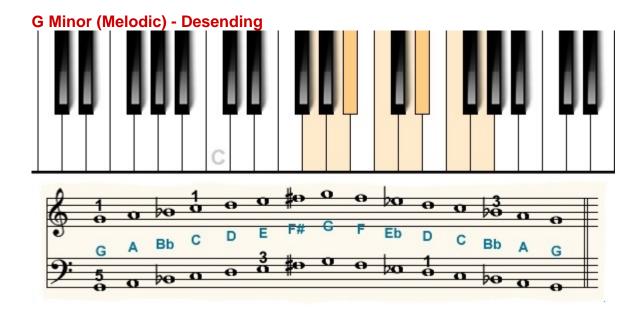
#### 

### Scales in G

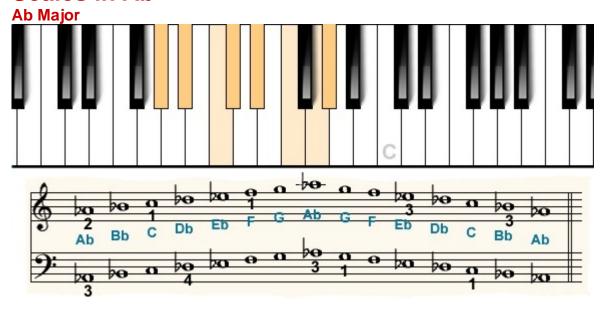


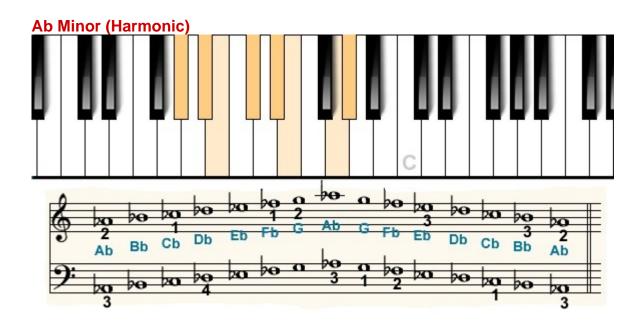


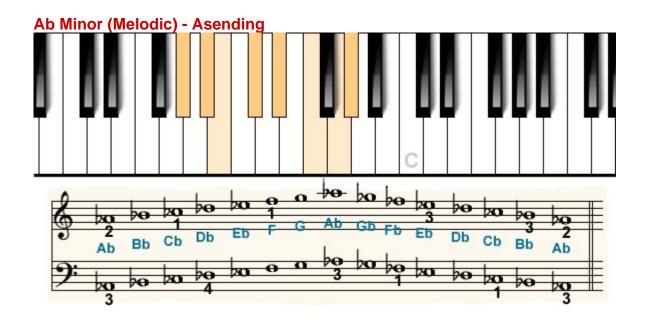


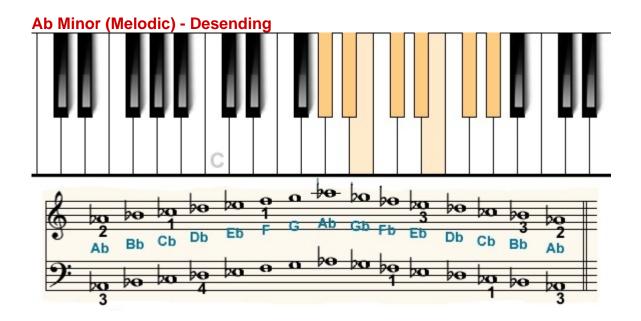


#### **Scales in Ab**









#### **Arpeggios**

An arpeggio (or broken chord) is basically a chord broken up into its component parts, (arpeggio itself means - 'to play harp-like') and is really a chord that's played one note at a time. For example, a G chord is comprised of the notes G - B - D. If you play these notes one at a time in succession you get an arpeggio in G. It's as easy as that.

Once you become confident playing scales you will want to move on and have a go at arpeggios. Some keyboards will play automatic arpeggios as accompaniment (though obviously not a piano) but they are worth learning as they can come in handy for improvisation, especially for creating a left hand part beneath a melody. They can also be used as fills, intros and endings.

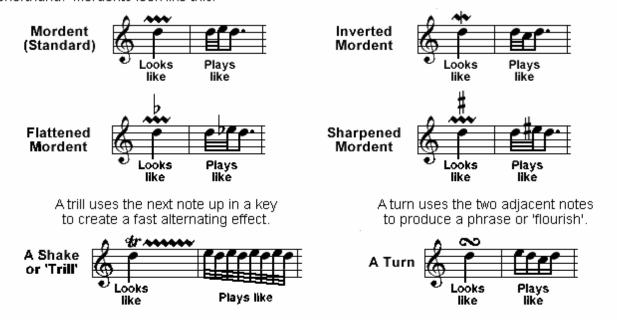
Playing arpeggios is like playing scales, the notes are spread out from the bottom up and then down again. For example to practise playing an arpeggio in G start by playing the lowest G on the piano and then play the rest of the notes in the G chord (G - B - D) with the left hand. Then repeat what you just played with the right hand in the next highest octave and then cross the left hand over the right and repeat the G arpeggio in the next octave. With a bit of practise you'll soon be able to play the arpeggio fluently along the whole length of the keyboard.

If you want to learn more about arpeggios and broken chords there are plenty of excellent books available from most good music stores.

Here's a handy hint for playing arpeggios as introductions. Each key has its own particular chord to use as an introduction chord. This is a fifth (or five scale tones) above the key. So, for example, a G7 will be the intro chord for C. The table below shows the key followed by its matching intro chord:

C - G7 E - B7 Ab - Eb7
Db - Ab7 F - C7 A - E7
D - A7 Gb - Db7 Bb - F7
Eb - Bb7 G - D7 B - F#7

**Ornaments** - What are they I hear you ask? Well, in layman's terms they are those 'fiddly' bits often found in Baroque music. They are known generally as **'ornaments'**, and are phrases used to embellish a piece of music. They are indicated by certain musical signs -it's a kind of musical shorthand. Mordents look like this:



#### Acciaccatura

Another little ornament often seen is an 'Acciaccatura' or Crush note. This is a quickly played note, sliding up or down onto the main note.



#### **Appoggiatura**

Along similar lines to the Acciaccatura, is the 'Appoggiatura' from the Italain 'to lean'. It is basically a short note 'leaning' into the main note which is on the beat.



#### Achieving the right posture

Your posture is wrong if you find yourself either hunching over the keyboard, or having to constantly bend you neck.

Sitting too low at the keyboard will make fingers work too hard with the extra, unnecessary arm weight.

Sitting too high at the keyboard will make your playing too stiff and rigid with added tension in the wrists and shoulders.

Your stool or bench should be height adjusted so that your forearms align with the keyboard itself.

You should sit slightly forwards rather than backwards, to allow for more control. However, allow enough space for your elbows to move freely!

Sit with your head straight ahead - try to look at the music and not be constantly looking down or hunching over the keys - this will come with time as your fingers begin to find the notes without looking.

When you're using the piano pedals use your heel as an anchor, otherwise try to keep your feet flat and comfortable when you're not using the pedals.

